

Active and Passive Touch Differentially Activate Somatosensory Cortex in Texture Perception

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Abstract: The neural mechanisms behind active and passive touch are not yet fully understood. Using fMRI we investigated the brain correlates of these exploratory procedures using a roughness categorization task. Participants either actively explored a surface (active touch) or the surface was moved under the participant's stationary finger (passive touch). The stimuli consisted of three different grades of sandpaper which participants were required to categorize as either coarse, medium, or fine. Exploratory procedure did not affect performance although the coarse and fine surfaces were more easily categorized than the medium surface. An initial whole brain analysis revealed activation of sensory and cognitive areas, including post-central gyrus and prefrontal cortical areas, in line with areas reported in previous studies. Our main analysis revealed greater activation during active than passive touch in the contralateral primary somatosensory region but no effect of stimulus roughness. In contrast, activation in the parietal operculum (OP) was significantly affected by stimulus roughness but not by exploration procedure. Active touch also elicited greater and more distributed brain activity compared with passive touch in areas outside the somatosensory region, possibly due to the motor component of the task. Our results reveal that different cortical areas may be involved in the processing of surface exploration and surface texture, with exploration procedures affecting activations in the primary somatosensory cortex and stimulus properties affecting relatively higher cortical areas within the somatosensory system. *Hum Brain Mapp* 32:1067–1080, 2011. © 2010 Wiley-Liss, Inc.

Key words: fMRI; passive touch; active touch; texture; roughness

INTRODUCTION

Since Gibson first documented the effect of active over passive touch on the perception of shapes [Gibson, 1962] there has been a growing interest in investigating the relative efficiency of one type of tactile exploration over the other [for a review see Symmons et al., 2004]. Although

our knowledge of the factors that affect behavioral performance during each type of tactile encoding has increased, it is still poorly understood how active or passive touch affects the processing of tactile information in the somatosensory cortices. Here we investigated how activations in areas within the somatosensory system typically involved in the perception of surface texture are affected by the manner in which the surface is explored.

In tactile texture perception roughness is one of the most important characteristics of a textured surface [Hollins et al., 1993] and it is evident that, at least for fine surfaces, motion plays an important role in extracting roughness information from textured surfaces. Information about the roughness of a surface can be encoded not only through active exploration of that surface but also by the surface rubbing passively against one's skin. Though it is intuitive that active touch (i.e., movement of the fingers over a surface) is the most natural way of exploring a

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surface, some studies have found that both active touch and dynamic passive touch (i.e., the surface moving under static fingers) elicit a similar perception of roughness [Heller, 1989; Lamb, 1983; Lederman, 1981, 1983; Verrillo et al., 1999], leading researchers to conclude that it is the relative motion of the surface against the finger that allows for relevant information related to surface roughness to be encoded, rather than the active exploration of the surface *per se*. The similar perceptual abilities observed between active and passive touch imply that tactile information is encoded independently of exploration. Indeed, Vega-Bermudez et al. [1991] suggested that the same tactile inputs are generated in the two situations and processed in a similar way within the central nervous system.

Even though active touch does not change the perception of roughness relative to passive touch, it is nevertheless clear that different mechanisms are engaged during these two exploratory procedures. For example, passive touch involves only the activation of the cutaneous receptors of the skin whereas active touch implies the operation of the cutaneous, kinaesthetic, and proprioceptive senses. Furthermore studies involving electrophysiology have consistently reported suppression of afferent information to the primary somatosensory cortex during active movement, a phenomenon usually referred to as movement-related gating of sensory transmission [e.g., Chapman and Ageranioti-Belanger, 1991; Chapman et al., 1987]. It is thought that the gating of sensory information in the presence of multiple sensory inputs is necessary for the efficient representation of stimulus properties and this gating has been reported to happen at the level of the lemniscal pathway [Coulter, 1974]. In the somatosensory modality, motor gating was first reported with electroencephalography by Giblin [1964]. He observed that somatosensory evoked potentials (SEPs) elicited by electric stimulation of the median nerve at the wrist were diminished during voluntary movement. Later, in two separate studies, Coquery [1978] and Dyhre-Poulsen [1978] reported that active movement could diminish the perception of tactile information in both humans and cats. The suppression of electrophysiological somatosensory activity due to movement has been widely reported using EEG [e.g., Abbruzzese et al., 1981; Cheron and Borenstein, 1987; Cohen and Starr, 1987; Giblin, 1964; Huttunen and Homberg, 1991; Rushton et al., 1981; Tapia et al., 1987] and more recently using magnetoencephalography [MEG; e.g., Kakigi et al., 1997; Kristeva-Feige et al., 1996].

The suppression of sensory inputs during movement suggests that better behavioral performance would be associated with passive touch than active touch. However this is not the case since, according to Chapman [1994], active touch can allow for the more selective encoding of stimulus properties. For instance, by reducing the speed of movement at critical points along a surface this results in a more strategic and controlled way of encoding sensory information, and consequently optimizes the encoded information for the perceptual task [see Lederman and

Klatzky, 1987]. Passive dynamic exploration, on the other hand, may not allow for the optimal encoding of information, particularly if the surface is not homogenous, and such exploration may require extracting the critical information from irrelevant or nonoptimal information. On the other hand, behavioral differences between the two exploration procedures can often be reduced such as when the information available to explore is similarly constrained across the different tactile explorations or if a surface is uniform or homogenous in texture.

According to Hollins et al. [2001] and Hollins and Risner [2000] coarse and fine textures are mediated by different tactile receptors in the skin, a theory called the duplex theory of texture perception. Whereas coarse surfaces are perceived based on their spatial variation such as distance between the texture elements, and mediated by the slowly adapting Type I receptors [Blake et al., 1997; Connor and Johnson, 1992; Connor et al., 1990; Hsiao et al., 1993; Lederman, 1983; Yoshioka et al., 2001] the perception of fine surfaces is more based on temporal factors such as the vibrations elicited on the skin during exploration and mediated by the rapidly adapting receptors [Bensmaïa and Hollins, 2003]. According to the duplex theory, the perception of a surface with element size $<100\ \mu\text{m}$ is impaired in the absence of movement [Hollins and Risner, 2000].

In the present study we investigated brain activity elicited by active and passive dynamic touch while participants performed a roughness categorization task. Based on previous literature, we reasoned that activation in cortical areas typically involved in sensory processing of texture information would be affected by the nature of the exploration of the stimulus. For example, early work by Randolph and Semmes [1974] in monkeys showed that ablation of Brodmann area (BA) 3b in the primary somatosensory cortex impaired shape and texture discrimination, whereas ablation of BA1 impaired texture perception only. Differential activation in these areas has been further observed during discrimination of textured surfaces in both monkeys [Darian-Smith et al., 1982; Phillips et al., 1988] and humans [Carey et al., 2008]. Another brain region reported to play an important role in roughness discrimination is the secondary somatosensory cortex (SII), contained within the parietal operculum subregion OP1 [Eickhoff et al., 2006a,b]. Unilateral and bilateral ablation of SII in monkeys has been shown to impair texture discrimination [Garcha and Ettlinger, 1980; Ridley and Ettlinger, 1976, 1978]. Using fMRI, activation in the medial and lateral OP and in the posterior insula has been observed in humans during both haptic exploration of textured surfaces [Stilla and Sathian, 2008] and tasks involving roughness estimation [Kitada et al., 2005]. Another set of studies using positron emission tomography (PET) have also reported increased activation in the lateral OP for roughness over length discrimination [Ledberg et al., 1995; O'Sullivan et al., 1994; Roland et al., 1998]. Taken together, these studies highlight the importance of the lateral OP and the posterior insula in the processing of the

microgeometric properties of an object such as its surface texture, rather than its macrogeometry such as its shape-related characteristics.

The present study was specifically designed not only to investigate activation differences between active and passive touch but also to determine the neural correlates of roughness perception during each exploratory procedure. To that end, participants performed a roughness categorization task in two different exploratory conditions: active touch (AT) and passive touch (PT). All parameters of the task were controlled across conditions except for the voluntary movement of the participant's finger during the AT condition. Although previous behavioral studies have reported no differences between active and dynamic passive touch in roughness discrimination [Heller, 1989; Lamb, 1983; Lederman, 1981, 1983; Verrillo et al., 1999], it remains probable that the neural mechanisms underlying each tactile procedure differ. For example, unlike passive touch, active touch involves an input from proprioception, however, it is not clear what effect this input has on the BOLD signal in the primary somatosensory regions in particular. Furthermore, we expected no difference between active and passive touch in activation levels in hierarchically higher regions of the somatosensory system involved in roughness perception, provided behavioral performance was equivalent across these conditions. The aim of our study therefore was to identify the brain network activated during each of these exploratory procedures and to provide insights into which cortical areas are most relevant when performing the roughness categorization task.

METHODS

Participants

Sixteen right-hand dominant undergraduate and post-graduate students from Trinity College Dublin (seven males; mean age 23.6 years; age range 18–30) took part in this study for nominal pay. All reported normal or corrected-to-normal vision, no tactile impairments and no history of neurological or psychological disorders. The study was approved by the Ethics Committee of the School of Psychology in Trinity College Dublin, and accordingly, participants provided written informed consent once the task and the fMRI procedure were fully explained to them.

Stimuli and Apparatus

The stimuli consisted of three different grades of aluminium oxide sandpaper (coarse: P100; medium: P180 and fine: P320) and one flat smooth surface (paper). Our apparatus was adapted from that described by Kitada et al. [2005] and comprised a plain wooden disc to which a wooden dowel was attached through the centre, perpendicular to the disc surface, in order to rotate and provide

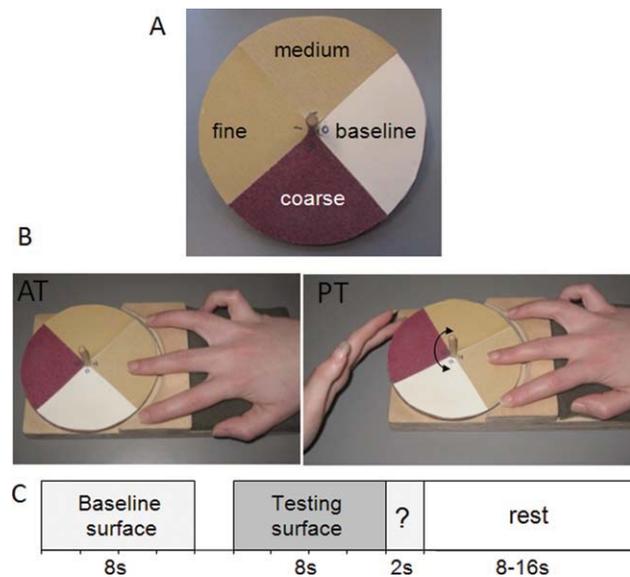


Figure 1.

A schematic representation of the stimulus and experimental design. **A.** Stimuli: the disk contains three different sandpaper surfaces, fine (P320), medium (P180), and coarse (P100) and a flat baseline surface. **B.** Tactile conditions. During the active touch (AT) condition participants actively explored the surface with their right middle finger while the disk remained stationary whereas during the passive touch (PT) condition the experimenter rotated the disk while the participant's finger remained stationary against the surface of the stimulus. **C.** Experimental design. Each trial began with the presentation of the baseline surface for 8 s immediately followed by the testing surface for another 8 s. The participant was then required to make a button response categorizing the roughness of the testing surface as either “smooth,” “rough,” or “medium.”

stability to the device. Each stimulus surface was cut to fit one quarter of the wooden disc and was subsequently glued onto the surface of the disc (see Fig. 1A).

Design and Procedure

The experiment was based on a within-subjects design with two main factors: exploration procedure (active touch and passive touch) and surface roughness (fine, medium, and coarse). The two exploratory procedures were run in separate blocks.

Practice Session

Prior to scanning, all participants underwent a practice session to become trained on the active and passive exploratory procedures and to be exposed to all the testing stimuli. For the AT condition, we constrained the movement rate at which the participant's finger moved over the stimulus to a frequency of 0.7 Hz. This meant that during

the 8-s exploratory period participants moved their middle finger laterally 11 times (either from right to left or from left to right). Participants were instructed not to make any movement other than lateral movement and the experimenter monitored this movement until the participant performed it correctly. They practiced the lateral exploratory procedure several times against a smooth surface, i.e., not a testing surface, first with auditory cues to help them learn the movement rhythm and then without any auditory cue. Participants repeated this procedure in a self-timed manner, but at least three times, until they reported having learned the exploratory procedure. The experimenter also observed that they had learned it without the auditory cues. For the passive PT condition participants were instructed to simply rest their fingertip against the surface while the disc was rotated underneath. Again, we constrained the rate at which the stimulus was moved under the participant's finger to 0.7 Hz and the rotation of the disk to 80° so it would be comparable with the finger movement range during the AT condition. Furthermore, participants were instructed to always use the same part of the fingertip and to maintain a comfortable and comparable level of force against the different surfaces during both exploratory conditions. This ensured that the same amount of tactile information was encoded across active and passive exploration conditions. In total, each participant was exposed to each of the testing surfaces twice. As soon as the participant was trained on these procedures they were then taken into the MRI scanner in order to conduct the main experiment.

fMRI Task

In the MR scanner, participants lay in a supine position with their right and left arms positioned alongside their body. Participants placed their middle finger of their right hand over the haptic apparatus and held a response box in their left hand. An experimenter was present in the scanner room to administer the stimuli to the participant. The participant was unable to view the apparatus or stimuli during the experiment. Participants performed a roughness categorization task under two different touch conditions: passive touch (PT) and active touch (AT). The middle finger of the participant's right hand lightly touched the stimulus disk and, depending on the testing condition, the disk was either moved by the experimenter under the participant's stationary finger (PT) or the participant moved their finger over the stimulus (AT). In the PT condition specifically, the experimenter systematically rotated the disk clockwise and anticlockwise. This movement was guided by auditory cues presented over headphones to the experimenter only (i.e., the participant did not receive these auditory instructions). During the AT condition the disk was kept still by the experimenter while the participant moved his/her middle finger across the surface as instructed during the training session (the par-

ticipant did not receive any auditory instructions during the task) (Fig. 1B).

The participant's task was to explore a tactile surface and to categorize the surface as either coarse, medium, or fine. Throughout the course of the experiment, the participant was cued to either explore the stimulus or to stop exploring and respond via instructions presented visually. These visual instructions were projected onto a mirror placed in the head coil from a panel located behind the scanner. At the same time, the experimenter received the auditory instructions via headphones, indicating the exact timing at which to present the different stimuli and the nature of the stimulus exploration (i.e., AT or PT).

The entire experiment consisted of four 5.4-min runs with two runs per exploratory condition and each run containing nine trials. The order of the tactile conditions was counterbalanced across participants. Each of the three testing surfaces was presented six times in each condition in a pseudorandom order with the constraint that the same testing surface was not presented in consecutive trials. A trial began with the presentation of the reference surface (i.e., smooth paper) for 8 s, after which the participant was instructed to lift their right middle finger from the apparatus. During the next 2 s the experimenter rotated the disk and placed the testing stimulus, i.e., one of the three sandpapers, underneath the participant's finger. The participant was then visually cued to either move their finger over the testing surface or to remain stationary whilst the experimenter moved the stimulus under the finger for 8 s. At the end of the exploration, the participant was cued to categorize the roughness of the surface by pressing one of three buttons on the response box indicating fine, medium, or coarse surface using their left index, middle, or ring fingers, respectively. A jitter rest period of between 8 and 16 s preceded the next trial (see Fig. 1C).

Data Acquisition

All scanning was conducted using a Philips Intera Achieva 3.0 Tesla MR system (Best, The Netherlands) equipped with a mirror that reflected the 1,280 × 1,024 display, projected on a panel placed behind the participant's head outside the magnet. The mirror was mounted on the head coil in the participant's line of vision. Scanning started with 31.5 s of standard scout images to adjust the head positioning, followed by a reference scan to resolve sensitivity variations.

High-resolution anatomical images were acquired using an MPRAGE sequence (180 oblique-axial slices, FOV 230 mm, thickness 0.9 mm, voxel size 0.9 × 0.9 × 0.9, total duration 5.43 min) to allow subsequent activation localization and spatial normalization.

Functional data of the entire brain were collected using a T2* weighted echo-planar imaging sequence with the following parameters: 32 noncontiguous (10% gap) 3.5-mm axial slices; TE = 35 ms, TR = 2,000 ms, FOV 224 mm, 64

× 64 mm² matrix size in Fourier space. Each one of the four functional scans had duration of 5.4 min. The spontaneous changes in frequency were automatically corrected by the Intera Achieva by means of a dynamic stabilization (real time frequency adjustment) after each TR. Imaging used a parallel SENSitivity Encoding (SENSE) approach [Pruessmann et al., 1999] with a reduction factor of 2.

Data Analysis

All analyses were conducted using Analysis of Functional Neuroimages software [AFNI, <http://afni.nimh.nih.gov/afni>; Cox, 1996].

After image reconstruction, the time-series data were then linearly detrended and motion-corrected using 3D volume registrations (least-squares alignment of three translational and three rotational parameters). An edge detection algorithm was used to remove activations from outside the brain area and functional and anatomical images were coregistered.

The analysis of functional data included data acquired during all trials, i.e., even the trials where participants categorized surface roughness incorrectly (see below for region-of-interest analysis involving data acquired to either all trials or to trials in which the participant correctly responded). For each participant a hemodynamic response model was generated for each one of the four surfaces based on the convolution of the corresponding time series with a gamma function [Cox, 1996]. A regression analysis followed, comprising five task-related regressors for each exploration condition (four regressors for the four different textures and one regressor for response) and the motion-corrected time-series files were accommodated for nuisance variance. The boxcar regression parameter values for each one of the time series were converted into percentage change scores and served as the block activation measures.

After the anatomical normalization, individual activation maps were warped onto the Talairach space [Talairach and Tournoux, 1988] and spatially blurred with a 3-mm isotropic rms Gaussian kernel filter. Prior to group analysis the activation map for the baseline surface was subtracted from each one of the testing surfaces in the respective tactile exploration conditions (i.e., passive baseline from the passive textures and active baseline from the active textures). This subtraction was conducted to eliminate the motor component of the activation present during the active condition and done in the passive condition for consistency of analysis.

Initial group analysis of the functional data was a whole brain analysis combining both exploratory procedures and the three different surfaces. This initial approach to the data was simply to establish all the brain regions activated by our task independently of the exploratory procedure used. To this end initial group activation maps for each of the three testing surfaces during active and passive exploration were determined with one-sample *t*-tests against the

null hypothesis of no activation change. Significant voxels passed a voxelwise statistical threshold ($t = 5.23$, $P \leq 0.0001$) and were required to be part of a larger 63 μ L cluster of contiguous significant voxels. This cluster size was determined through a Monte Carlo simulation and resulted in less than a 5% probability of a cluster surviving due to chance. To conduct statistical comparisons between the two exploratory conditions and the three surfaces, the six distinct activation maps (three for each of the two exploratory condition) were combined in a single map which included the voxels that were significant in at least one of the six constituent maps. These maps are normally referred to as "OR-map" (like the Boolean "OR" operator) and include the clusters that are significantly activated by at least one of the conditions.

The aim of our study was to look specifically at the activation differences between the AT and PT conditions during the roughness categorization task. To accomplish this we performed a voxelwise analysis using a three-factor ANOVA with two fixed factors including tactile exploration (two levels: active and passive) and surface roughness (three levels: smooth, medium, and rough) and one random factor consisting of participants (16 levels). Unlike the previous approach, this voxelwise ANOVA reveals only the brain areas that show a main effect for tactile exploration or for surface roughness and levels out any brain area that is equally activated by the different conditions.

For this analysis voxels which passed a voxelwise statistical threshold set at $P \leq 0.005$ and were part of a larger 284 μ L cluster of contiguous significant voxels were included. This cluster size was determined through a Monte Carlo simulation and resulted in less than a 5% probability of significant activation within a cluster surviving due to chance.

Region of Interest Analysis

To explore further the role of the main somatosensory regions activated during the exploration procedures for the roughness task, a region of interest analysis (ROI) was conducted in the primary somatosensory cortex SI and in the parietal operculum region OP1 in the contralateral (left) hemisphere. To avoid the problem of nonorthogonal contrasts [see Kriegeskorte et al., 2009] both ROI coordinates were based on coordinates which have been previously reported in the fMRI literature. The Talairach coordinates for the centre of mass of the left SI region, i.e., the somatosensory region contralateral to the exploration hand, were (−41, −26, 55) [see Blankenburg et al., 2003]. For the OP1 region we determined the coordinates of the ROI to be (−51, −26, 25), based on the work by Eickhoff et al. [2006a,b]. Both ROIs consisted of 10-mm radius spheres (which were drawn using the AFNI plugin) and for the SI ROI we repeated the analysis for a much smaller sphere of 1.5-mm radius. The ROI analyses were performed on trials involving exploration of the coarse and fine surfaces to avoid effects due to performance differences

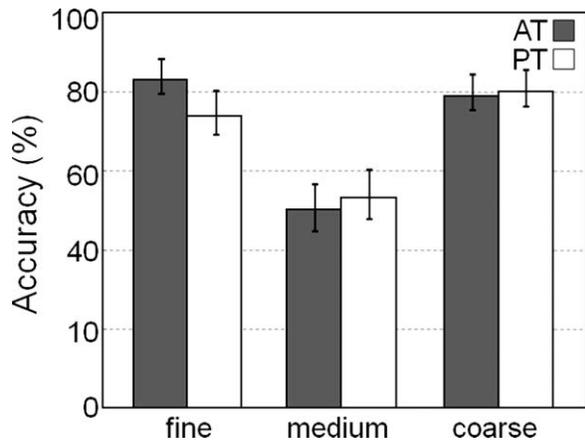


Figure 2.

Plot showing the mean accuracy performance across each of the experimental conditions (error bars represent ± 1 SEM).

across the conditions (performance was consistently better to the extreme surfaces than to the middle surface and there was no difference in performance to the extreme surfaces). For each one of these regions a 2×2 ANOVA (surface \times tactile exploration) was performed. For these two ROIs two different analyses were performed: for the sensory-based analysis all trials for each of the different surfaces were included irrespective of the participant's response (i.e., six trials per surface); for the perceptual-based analysis only those trials in which participants correctly categorized the roughness of the surface were included (i.e., on average five correct trials for the fine and coarse surfaces).

RESULTS

Behavioral Results

The mean accuracy performance across participants for the roughness categorization task is presented in Figure 2. The accuracy scores for each surface was calculated as the percentage of the number of correct responses (i.e., categorizing the surface as coarse, medium, or fine) over the total number of presentations of that surface. The mean overall accuracy was 70.0%, which was well above chance level of 33.3%. A 2×3 ANOVA with tactile exploration (AT or PT) and surface roughness (coarse, medium, or fine) was conducted on the accuracy scores and revealed no effect of tactile exploration ($F_{(1,15)} = 0.42$, n.s.) and a main effect of surface roughness ($F_{(2,30)} = 19.38$, $P < 0.001$). There was no interaction between the two factors ($F_{(2,30)} = 0.94$, n.s.). Bonferroni post-hoc tests on the main effect of roughness revealed significantly lower accuracy for the medium grit surface (51.6%) than either the coarse (79.7%) or fine surfaces (78.6%; both $P < 0.001$). Furthermore, an analysis of the errors for the medium surface shows that this surface was systematically misidentified as the fine surface (97.2%), rather than the coarse surface (2.8%; $P < 0.0001$).

fMRI Results

Our initial analysis looked at the brain areas activated by the categorization task for both exploratory conditions and for all three testing surfaces. The results revealed a wide network of brain regions, including sensory (e.g., left postcentral gyrus) and higher cognitive regions (e.g., left middle frontal gyrus, left insula, and cingulate cortex) activated by the task. The centers of mass of all the clusters across the whole brain are reported in Table I.

TABLE I. Brain regions showing significant activity elicited during the roughness categorization task, for all three testing surfaces in both exploratory procedures

Anatomical structure	BA	Centre of mass			Volume μl
		x	y	z	
Frontal					
Mid Frontal G	32/6	-1	8	46	7630
Mid Frontal G	6	-28	18	55	557
Mid Frontal G	9	-46	18	36	122
Mid Frontal G	46	-41	35	17	76
Mid Frontal G	9	44	26	29	623
Mid Frontal G	10	37	49	9	362
Mid Frontal G	6	24	-11	48	225
Precentral G	6	-57	0	31	719
Precentral G	6	-15	-18	68	323
Precentral G	6	57	2	28	293
Cingulate G	24	3	2	30	91
Parietal					
Postcentral G	40	-46	-31	39	11800
Postcentral G	40	56	-22	21	1212
Inf Parietal Lobe	40	37	-55	42	1056
Inf Parietal Lobe	40	51	-29	44	64
Temporal					
Mid Temporal G	39	-44	-74	14	2968
Mid Temporal G	39	-47	-77	29	109
Sup Temporal G	41	51	-31	17	64
Occipital					
Fusiform G	19	37	-73	-14	134
Mid Occipital G	39	38	-77	13	306
Culmen		-27	-39	-23	582
Culmen		-9	-53	2	76
Precuneus	31	-11	-59	20	364
Precuneus	19	33	-71	40	124
Insula and Subcortical					
Inf Frontal G	47	38	18	-4	1911
Insula	47/13	-32	19	1	1545
Insula	13	-40	-6	4	559
Insula	13	39	-5	2	72
Caudate		12	14	2	203
Lentiform Nucleus		20	14	-13	291
Lentiform Nucleus		37	-73	-14	190
Parahippocampal G		30	-49	6	97

Note: The coordinates are given within the framework of the standardized stereotaxic brain atlas of Talairach and Tournoux [1988]. Positive values for x, y, and z denote, respectively, locations to the right, anterior, and superior of the anterior commissure.

TABLE II. Brain regions showing significant main effect for exploratory procedure resulting from the voxelwise ANOVA analysis

Anatomical structure	Hemisphere	Centre of mass			Volume μl		$F_{(1,15)}$	P
		x	y	z				
Postcentral gyrus	Left	-39	-30	51	5303	A>P	65.07	***
Sup temporal lobule	Left	-36	-65	45	388	A>P	29.43	***
Sup temporal gyrus	Right	60	-10	4	378	A>P	21.01	***
Insula	Left	-33	-3	7	1797	A>P	74.54	***
Insula	Right	32	19	-1	709	A>P	38.24	***
Sup frontal gyrus	Left	-2	17	56	591	A>P	24.90	***
Inf frontal gyrus	Right	46	40	0	291	A>P	29.18	***
Middle frontal gyrus	Left	-49	26	32	585	A>P	26.39	***
Middle frontal gyrus	Right	34	13	31	326	A>P	38.16	***
Lentiform nucleus	Right	26	0	1	533	A>P	34.98	***
Lingual gyrus	Left	-5	-87	-14	3434	A>P	38.52	***
Cerebellum	Right	9	-57	-28	9319	A>P	41.73	***
Cerebellum	Left	-24	-59	-34	928	A>P	22.92	***

Note: The coordinates are given within the framework of the standardized stereotaxic brain atlas of Talairach and Tournoux [1988]. Positive values for x , y , and z denote, respectively, locations to the right, anterior and superior of the anterior commissure. A = Active touch; P = Passive touch (*** $P < 0.001$).

To look specifically at the brain activation differences between AT and PT a voxelwise 2×3 ANOVA was performed. In this analysis active touch (AT) was contrasted with passive touch (PT) for all three testing surfaces. Unlike the previous analysis, this approach levels out activity that is common to both exploratory conditions and reveals only the brain regions showing a significant differences between active and passive exploration or between the three different surface roughness (see Table II and Fig. 3). Table II reports the centre of mass for each of the clusters revealed by the critical comparisons in the 2×3 ANOVA (i.e. tactile exploration \times surfaces) and the statistical significance of the comparisons. The overall results revealed significant activations in the left post-central gyrus, bilateral insula, frontal gyrus, and bilateral cerebellum to both exploration conditions. Further analysis involving one-sample t -tests against baseline activation on these regions showed that only the post-central gyrus cluster, corresponding to the primary somatosensory region (SI), showed significant activity above baseline for both AT and PT exploratory conditions. Furthermore, SI activation levels during the PT condition were roughly half of those observed during the AT condition (0.28% and 0.53% signal change, respectively; $F_{(1,15)} = 65.07$; $P < 0.0001$). All the remaining clusters were active above baseline during the AT condition only (see Table II).

A further investigation of the activation cluster in SI was conducted using probabilistic cytoarchitectonic maps [Eickhoff et al., 2005]. This analysis allows us to infer the extent of cortical activation, i.e., whether the activation is focused on SI or if it extends outside the somatosensory regions. The results revealed that a large number of voxels in this cluster (26.2% out of 86.7%) overlapped with Brod-

mann area 1 (BA1) and a smaller number of voxels overlapped with areas BA2 (19%) and BA3b (13%). Furthermore, although the majority of the voxels in the cluster overlapped with SI, a minority overlapped with motor regions BA4a (8.9%), BA4p (8.0%) and BA6 (8.7%).

The centre of mass for each of the clusters showing a main effect for surface roughness, as revealed by the critical comparisons in the 2×3 ANOVA, are reported in Table III. These were the cerebellum (two different clusters), left precuneus and left superior temporal gyrus (see Fig. 3 and Table III). For the cluster in the cerebellum (coordinates 5, -69, -34), significant activity above baseline was observed for the AT condition only but not for PT condition ($F_{(1,15)} = 9.68$; $P < 0.01$). Post-hoc tests in this cluster revealed that the fine and medium surfaces elicited stronger activation compared with the coarse surface ($P < 0.001$ and $P < 0.01$, respectively). In all the remaining clusters we found effects of exploratory procedure (see Fig. 3) that were mainly based on differences in deactivations rather than activations for the medium and coarse surfaces only.

ROI Analysis

To explore further the role of the main somatosensory regions activated during the exploration procedures for the roughness task a region of interest analysis (ROI) was conducted on activations in the left primary somatosensory cortex and a region in the left parietal opercular, OPl, corresponding to the secondary somatosensory cortex [Eickhoff et al., 2006a,b]. Our ROI analyses were confined to a 2×2 ANOVA (as opposed to the 2×3 ANOVA previously conducted on the whole brain) as it was necessary

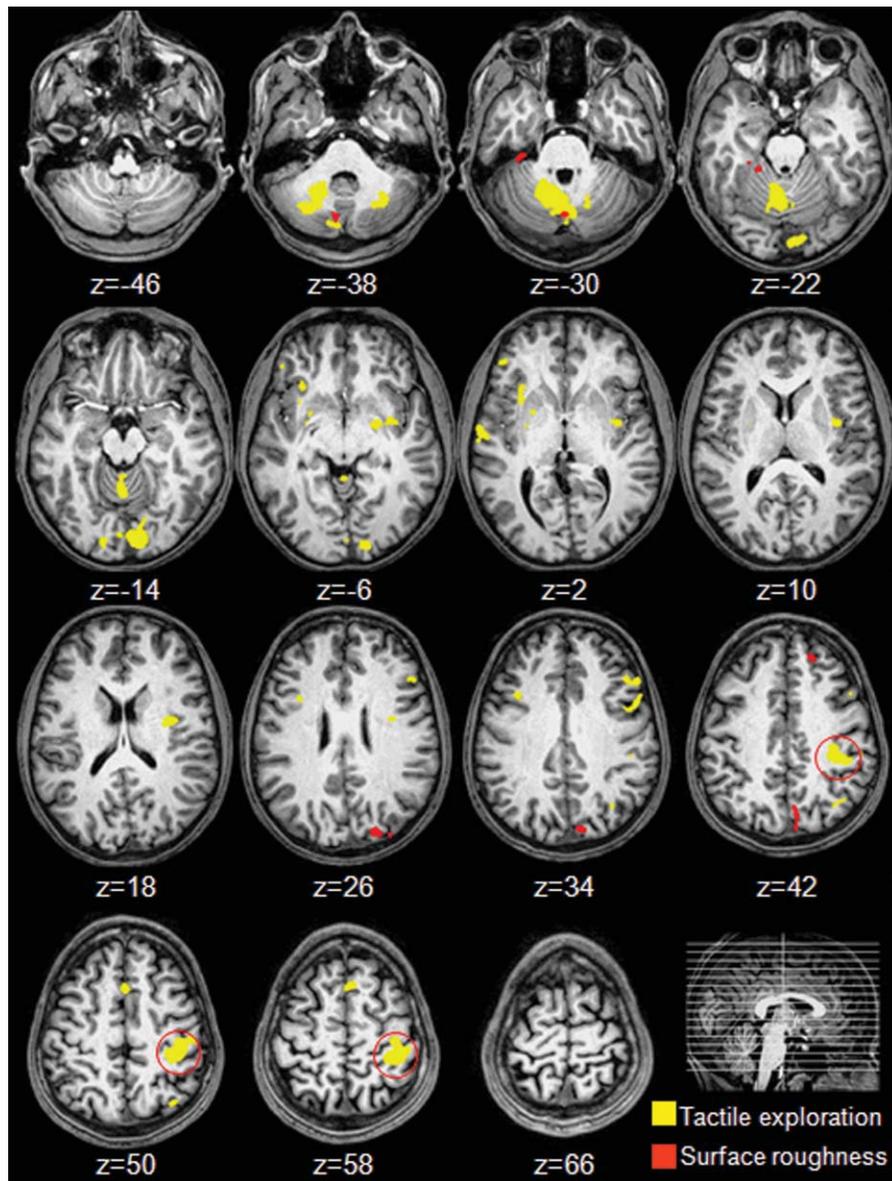


Figure 3.

Axial views of the group-averaged maps for the significant activations superimposed on the brain of an individual participant. The clusters in yellow correspond to regions showing a main effect for tactile exploration, and the clusters in red indicate a main effect for surface roughness. The red circle surrounds the activa-

tion cluster in the left primary somatosensory region which was the only cluster significantly activated for tactile explorations. For all contrasts the statistical threshold applied was $P < 0.005$ (uncorrected) and for the cluster a threshold of $P < 0.05$ was applied (corrected for multiple comparisons).

to remove activations to the middle surface only since behavioral performance was worst to this condition. In contrast, behavioral performance did not differ across the remaining conditions, either across the fine and coarse surfaces nor across surface roughness ($F_{(1,15)} = 1.20$, n.s. and $F_{(1,15)} = 0.03$, n.s., respectively) and there was no interaction between the two factors ($F_{(1,15)} = 1.47$, n.s.). We were therefore assured that effects observed with the ROI

analyses were not due to differences in behavioral performance.

We first conducted a 2×2 ANOVA on the sensory data (i.e., brain activation levels across all trials, including those in which roughness was misclassified) with roughness (coarse or fine) and exploration (AT or PT) as factors. The data included all activations centered on the ROIs in the primary somatosensory cortex. This analysis revealed a

TABLE III. Brain regions showing significant main effect for surface roughness resulting from the voxelwise ANOVA analysis

Anatomical structure	Hemisphere	Centre of mass			Volume		$F_{(1,15)}$	P
		x	y	z	μl			
Cuneus	Left	-17	-82	34	1071	F<M<C	15.71	***
Cerebellum	Right	28	-29	-26	435	F<M<C	12.71	***
Cerebellum	Right	5	-69	-34	370	F=M>C	12.72	***
Sup frontal gyrus	Left	-20	45	46	298	F<M=C	11.98	***

Note: The coordinates are given within the framework of the standardized stereotaxic brain atlas of Talairach and Tournoux [1988]. Positive values for x , y , and z denote, respectively, locations to the right, anterior and superior of the anterior commissure. F = fine; M = medium, and C = coarse (** $P < 0.001$).

main effect of tactile exploration ($F_{(1,15)} = 28.76$, $P < 0.0001$) and no difference between the activation levels observed across the fine and the coarse surfaces (smooth: 0.42% rough: 0.44%, n.s.). There was no interaction between tactile exploration and surface roughness ($F_{(1,15)} = 0.01$, n.s.; see Fig. 4A). Further analysis of the main effect of exploration revealed that activation levels during the PT condition were roughly half of those observed during the AT condition (0.32% vs. 0.54%, respectively, $P < 0.0001$).¹

A similar ANOVA based on brain activations in the OP1 region revealed the opposite effect. Here we found a main effect of surface roughness ($F_{(1,15)} = 4.89$, $P < 0.05$) with the coarse surface associated with greater activation levels than the fine surface (coarse = 0.27%; fine = 0.24%; $P < 0.05$). However, we found no main effect for tactile exploration (AT: 0.28%, PT: 0.23%, n.s.) and no interaction between the two factors ($F_{(1,15)} = 0.22$, n.s.; see Fig. 4B).

We then conducted an ROI analysis on the data which included activations during those trials to which the participant correctly responded. Analysis of the functional data on correct trials only revealed comparable results to the analysis conducted on all trials. Again, we found a main effect for tactile exploration to activations within the SI region ($F_{(1,15)} = 25.56$, $P < 0.0001$) with significantly larger activation levels observed during the AT than PT conditions (0.54% and 0.33%, respectively, $P < 0.0001$). There was no main effect for surface roughness ($F_{(1,15)} < 0.84$, n.s.) nor an interaction between the factors observed ($F_{(1,15)} < 1$, n.s.). For the activations in the OP1, a main effect of surface roughness was observed ($F_{(1,15)} = 5.942$, $P < 0.05$) with the coarse surface eliciting stronger activations in this region (0.28%) than the fine surface (0.23%; $P < 0.05$). As before, there was no main effect of tactile exploration ($F_{(1,15)} = 2.306$, n.s.) nor an interaction between the factors ($F_{(1,15)} < 1$, n.s.).

¹We repeated this analysis based on a smaller 1.5-mm sphere ROI centered on the same coordinates which comprised voxels in the somatosensory region only. We observed a similar result of a main effect of tactile exploration only ($F_{(1,15)} = 14.45$, $P < 0.01$) with activation levels during the AT condition almost being double of those observed during the PT condition (0.71% vs. 0.44%, respectively, $P < 0.0001$).

DISCUSSION

The aim of our study was to compare brain activity across active or passive tactile exploration of a stimulus

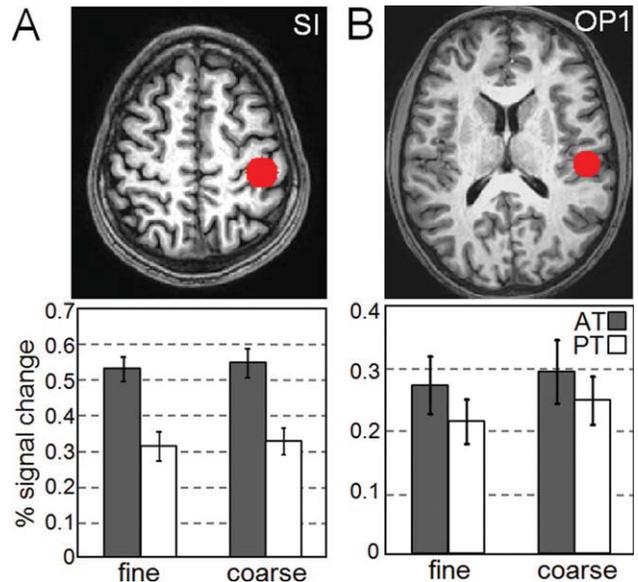


Figure 4.

Plots showing the region of interest (ROI) analysis and associated activation differences. **A.** The ROI was defined as a 10-mm radius sphere at the centre of mass of the cluster in the contrast of the AT against PT (Talairach coordinates: $x = -41$, $y = -26$, $z = 55$). The bars indicate the cluster activation (mean \pm 1 SEM) for the fine and coarse surfaces during both active touch (dark grey) and passive touch (white) conditions. A main effect for tactile exploration ($P < 0.0001$) was found but no effect of surface roughness. **B.** The centre-of-mass of the ROI over the OP1 region was calculated based on the cytoarchitectonic maps done by Eickhoff et al. [2006a], (Talairach coordinates: $x = -51$, $y = -22$, $z = 20$, 10-mm radius). Activation in this region, which comprises the secondary somatosensory cortex, revealed a main effect between the fine and coarse surfaces ($P < 0.05$) but no difference between the AT and PT conditions.

during a roughness categorization task. While many behavioral studies have investigated the effect of exploration procedures on behavioral performance across a range of tasks, most neuroimaging studies on roughness perception have opted for one exploration procedure over the other in the task without evaluating the effect of neural activation elicited by each exploration type. The design of the present study allowed us to look at brain regions where activation patterns varied due to different tactile explorations and/or to the roughness of the stimuli. The results revealed differences in brain activity elicited by active and passive touch in the primary somatosensory region (SI), with stronger activation for active than passive touch. However, differences in surface roughness did not result in a detectable BOLD response difference in this region. In contrast, activation differences across the exploration procedures were no longer observed in the secondary somatosensory region (SII) although activation was related to the roughness of the surface textures (with greater activation for coarse than fine surfaces). In sum, we found that activation in early somatosensory cortex was more related to exploratory procedure than the texture properties of the surface whereas activation in later somatosensory areas was more related to stimulus properties, namely roughness, than exploration type. Thus, our results suggest a hierarchy of processing from how the information is encoded to the nature of the information encoded itself.

Overall, accuracy results for the roughness categorization task were not affected by the tactile exploration procedure since performance was comparable across both the AT and PT conditions. This lack of superiority of one exploratory procedure over the other is in line with many previous studies investigating roughness discrimination through AT and PT when similar information is encoded across exploration conditions [Heller, 1989; Lamb, 1983; Lederman, 1981, 1983]. These results also suggest that the relevant information used for roughness perception is invariant to the dynamic procedures with which it is acquired [e.g., Heller, 1984; Lederman, 1981, 1983]. The testing surfaces used in this study were chosen to fall in the two distinct ranges of roughness perception [Hollins et al., 1993]. As such, our surfaces, with element sizes of roughly 162 μm (coarse), 82 μm (medium), and 47 μm (fine), were deliberately chosen to cross the roughness spectrum, such that the coarse surface would require an analysis of spatial variation and the medium and fine surfaces would rely on the motion information present in both exploratory conditions. Our results revealed no interaction between the type of exploration procedure employed (i.e., with or without finger motion) and the roughness of the surface, either on behavioral performance or on neural activations. It is possible, however, that fMRI is unable to reveal any subtle interactions that may exist between exploration type and stimulus roughness within regions of the somatosensory cortex. In any case, our behavioral results showed that categorization of the medium surface was more difficult than categorization of either the

coarse or the fine surfaces: accuracy for the medium surface dropped to around 50% and it was systematically misclassified as the fine surface. This bias may be due to the particle sizes for the fine and medium surfaces being closer than the particle sizes for the medium and coarse surfaces and consequently more confusable as the fine surface. Moreover, according to the duplex theory, perception of the fine and medium surfaces are mediated by a different mechanism than the coarse surface, which may also have rendered these surfaces as perceptually more similar. Alternatively, the relatively poor performance for the medium surface might simply be due to a generally higher uncertainty associated with the middle option compared with the extreme surfaces of coarse and fine.

Our initial whole-brain analysis of the functional data combining activations to both exploratory procedures and to all three surfaces, revealed a wide network of brain regions involved in the roughness categorization task. Specifically, greater activation was observed in the somatomotor region and in higher cognitive areas including the anterior cingulate cortex, the dorsolateral prefrontal cortex (BA9) and the fronto parietal region (BA10), all areas known to be involved in perceptual decision making [Heekeren et al., 2004, 2006, 2008; Pleger et al., 2006]. This map of cortical activations is similar to that observed in another roughness discrimination study by Kitada et al. [2005] during a roughness estimation task involving textured gratings. They observed activation in prefrontal regions only when participants had to make a judgment about the surface roughness, and not when participants simply felt the surfaces without making any judgments about their roughness. In our task we observed that the prefrontal activation was not different across AT and PT conditions, suggesting that the task complexity was equivalent across the two conditions.

Our main analysis compared activation patterns across the AT and PT conditions using the voxelwise ANOVA approach which levels out activation that is common to both conditions revealing only clusters of activation where there are significant differences between the two exploratory procedures. The main activation difference between the AT and PT conditions was observed in SI, the only area that was active to both exploratory conditions but with larger activation elicited by the AT than the PT condition. An in-depth investigation of the cytoarchitecture within this activation cluster revealed that it overlaps mostly with somatosensory areas 1, 2, and 3b. These three regions have consistently been reported to include texture sensitive neurons in monkeys [Ageranioti-Belanger and Chapman, 1992; Chapman and Ageranioti-Belanger, 1991; Darian-Smith et al., 1982; Tremblay et al., 1996], and lesions in area 1 and 3b typically impair texture discrimination [Randolph and Semmes, 1974]. Activation in areas 1 and 3b have also previously been implicated in the processing of moving tactile stimuli presented to the passive participant. For example, in a PET study reported by Bodegard et al. [2000], hemodynamic activity in these subregions was observed when participants felt a rotating brush

against their fingers while performing a speed recognition task. Area 2 is involved in later stages of somatosensory processing and contains a map of both cutaneous and deep receptors. Its role is to integrate tactile and proprioceptive information both in monkeys [Huffman and Krubitzer, 2001; Kaas, 1983] and in humans [Mima et al., 1996, 1997]. In our experiment, the activity observed in area BA 2 during AT exploration might be influenced by a proprioceptive input to this area. In contrast to activation related to PT, where only cutaneous information is present, activation during the AT condition may be related to both cutaneous and proprioceptive inputs into the primary somatosensory area. As such, the possible increase in the number of activated neurons within a single functional area might result in the observation of a stronger activation level in that cortical area during the AT condition.

Another possible explanation for the difference of activity observed in SI across the exploration types may be due to the input from the motor cortex during the AT condition. It is well known from animal studies that there are reciprocal connections between the primary somatosensory and motor cortices [e.g., Jones et al., 1989; Joschko and Sanderson, 1987; Kaas, 2004] which allow the exchange of information between the two systems required during motor control [Aschersleben et al., 2001]. In our task the planning and control of the movement during the AT condition required an ongoing exchange of information between the motor and sensory cortices which may have contributed to the result of stronger activation in the primary somatosensory cortex during the AT compared with the PT condition. However, the nature of the input from the motor cortex to areas SI and SII in the human brain is, to our knowledge, unknown therefore it is difficult to evaluate the relative combination of proprioception and kinaesthetic information on activation in these areas during the AT exploration.

Activation differences between AT and PT were also observed in other parts of the brain: a large number of brain areas were recruited during the AT but not during the PT condition. Two of these regions were the cerebellum and the lentiform nucleus, one of the nuclei of the basal ganglia. It is known that the basal ganglia and cerebellum are part of a network involved in motor generation and coordination [for a review see Middleton and Strick, 2000] and the basal ganglia-cerebellar-cortical network is crucial in both motor tuning and in the timing of movements [Ivry et al., 1988; Salman, 2002; Taniwaki et al., 2003]. For example, Taniwaki et al. [2003] observed a strong correlation within this network for self-initiated movements, but not for externally triggered movements. Similarly, bilateral activation of the cerebellum has been previously observed during memory-timed finger movement, as opposed to visually cued movement [Kawashima et al., 2000]. In our study, participants were trained outside the scanner to make a highly controlled, self-generated exploratory movement when exploring the stimulus during the AT condition. Once inside the scanner the timing of this learned movement had to be retrieved from memory. This memory retrieval may

have affected activation in the cerebellum and may explain why activation was so extensive and bilateral in this region. Several other cortical areas are the target of cerebellar and basal ganglia outputs, including frontal areas, supplementary motor cortex, and parietal regions. We found that all of these regions showed increased activity during the AT condition, suggesting that these regions are involved in the motor component of the task rather than in the roughness categorization task itself.

Our results also show that the contralateral OP region was selectively activated by the roughness but not exploration conditions in that activation was greater to the coarse than the fine surface. The area OP1 in the parietal operculum, which corresponds to the human secondary somatosensory cortex (SII) [Eickhoff et al., 2006a,b] has been systematically implicated in roughness discrimination [e.g., Kitada et al., 2005; Ledberg et al., 1995; O'Sullivan et al., 1994; Roland et al., 1998; Stilla and Sathian, 2008]. Our results confirm the involvement of OP1 in a roughness categorization task. The perception of fine surface textures in the tactile system is thought to rely on the vibration elicited by the relative movement of the surface against the skin [Bensmaïa and Hollins, 2003; Hollins and Risner, 2000]. In contrast, the perceptions of more coarse textures are thought to rely more on the spatial properties of the stimulus [e.g., Lederman, 1983]. Several studies have reported activation in the SI and PO after passive vibratory stimulation [Burton et al., 1993; Coghill et al., 1994; Francis et al., 2000] but whereas activity in SI varies with the amplitude of the vibration [Nelson et al., 2004], activity in SII is modulated by the frequency of the vibration, a measure that is also strongly correlated with roughness [Francis et al., 2000; Harrington and Hunter Downs, 2001]. We found a graded activation of the OP1 region which was related to the stimulus properties and to the perceived roughness. Our finding, together with the reports of OP1 activity elicited by the frequency of vibration, further emphasize the role of this region in roughness perception and the role of the relative movement in its perception.

With regards to motor gating effects, little is known about how such gating affects activation in the OP somatosensory area in the human brain. A recent MEG study by Wasaka et al. [2007] reported that activity in SI, elicited by electrical stimulation of the index fingers, is always suppressed by either ipsi- or contralateral thumb movement, while activation in area OP1 could be suppressed, enhanced or not affected. Compared with SI, the OP1 is considered to serve a higher level of cognitive function in tactile perception and is known to be modulated by attention [Hsiao et al., 1993]. Our results also point in this direction since activation in OP1 was related to roughness perception but was not related to the nature of the exploration procedure. Moreover, that activation differences were not found in higher levels of the somatosensory cortex across the AT and PT conditions is consistent with the idea that there was no difference in behavioral performance across these exploratory procedures.

CONCLUSIONS

We investigated the neural correlates of AT and PT in roughness perception and our findings suggest that differences between the two exploratory procedures are manifested in activation patterns in area SI, the primary area of somatosensory input, but not in a hierarchically higher somatosensory area (OP) where no difference between the two procedures was observed. The finding that area OP1 was equally activated by AT and PT exploration, may underlie the equivalent behavioral performance across these conditions. This somatosensory area is, however, selectively activated by differences in surface roughness both from the sensory properties of the stimulus itself but also from the perceived roughness of the surface. In contrast, activations in SI showed no detectable BOLD difference across the surface roughness types. Finally, we also found evidence that the basal ganglia-cerebellar network, together with the cortical regions receiving its afferents, is selectively activated for the self-initiated movement when textured surfaces are actively explored but not during passive stimulation of the surface.

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